

# **INSURANCE REQUIREMENTS (MANDATORY!)**

To participate in the Alicante900, all riders must hold valid insurance coverage for the entire duration of the event, including travel to and from the event:

- Liability insurance
- Accident insurance
- Health insurance with international coverage
- Life insurance (regular or temporary life insurance)

## **1. MANDATORY UPLOAD OF ALL INSURANCE DOCUMENTS**

During registration, **all four insurance policies must be uploaded** as proof of coverage.

Accepted formats: PDF, JPG, PNG.

Without the complete upload of all required documents, participation is not possible. (A secure upload link will be provided in the registration confirmation email.)

## **2. REQUIRED INFORMATION IN THE FORM**

In addition to the uploads, participants must provide:

- Insurance provider
- Policy/contract number
- Validity period
- Confirmation that the insurance covers the nature of the event (unsupported ultra-distance cycling)

## **3. NOTICE ON THE INABILITY TO VERIFY INTERNATIONAL INSURANCE DOCUMENTS**

The organizer is **not able** to verify insurance documents from different countries, languages, or legal systems regarding:

- coverage
- validity
- sports coverage (cycling/ultra-distance)
- international applicability
- legal effectiveness

The upload serves solely as documentation of the participant's stated coverage.

#### 4. PARTICIPANT RESPONSIBILITY

**Full responsibility** for:

- the authenticity of all documents
- the accuracy of all insurance information
- the actual validity of all policies
- sufficient coverage for medical emergencies, accidents, third-party damages, or death

lies **solely with the participant**.

The organizer has **no obligation** to verify any documents and is released from any claims arising from false information or insufficient insurance coverage.

#### 5. PARTICIPATION CONDITION

If any required document is missing or incomplete, registration cannot be completed and participation may be denied.

Entry fees will not be refunded in such cases.